RPG INTERFACE ESSENTIALS - MAP & PRINCIPAL MENU

ID	Filename	Description	Duration	Bit Depth	Sample Rate	Channel	Library	Manufacturer	Designer
1	UIMisc_Fast_Travel_On_The_Map_01	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
2	UIMisc_Fast_Travel_On_The_Map_02	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
3	UIMisc_Fast_Travel_On_The_Map_03	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
4	UIMisc_Fast_Travel_On_The_Map_04	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
5	UIMisc_Fast_Travel_On_The_Map_05	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
6	UIMisc_Fast_Travel_On_The_Map_06	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
7	UIMisc_Fast_Travel_On_The_Map_07	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
8	UIMisc_Map_Marker_01	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
9	UIMisc_Map_Marker_02	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
10	UIMisc_Map_Marker_03	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
11	UIMisc_Map_Marker_04	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
12	UIMisc_Map_Marker_05	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
13	UIMisc_Map_Marker_06	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
14	UIMisc_Map_Marker_07	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
15	UIMisc_Map_Marker_08	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
16	UIMisc_Map_Marker_09	click, armor, shield, inventory, marker, place weapon in inventory, UI, interface, mark as favorite, mark location, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
17	UIMisc_Mouseover_Locations_On_The_Map_01	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
18	UIMisc_Mouseover_Locations_On_The_Map_02	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
19	UIMisc_Mouseover_Locations_On_The_Map_03	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
20	UIMisc_Mouseover_Locations_On_The_Map_04	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
21	UIMisc_Mouseover_Locations_On_The_Map_05	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
22	UIMisc_Mouseover_Locations_On_The_Map_06	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
23	UIMisc_Mouseover_Locations_On_The_Map_07	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
24	UIMisc_Mouseover_Locations_On_The_Map_08	click, UI, push, interface, mouseover, put, select, menu, options	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
25	UIMisc_Open_Or_Close_Map_Menu_01	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
26	UIMisc_Open_Or_Close_Map_Menu_02	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
27	UIMisc_Open_Or_Close_Map_Menu_03	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
28	UIMisc_Open_Or_Close_Map_Menu_04	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
29	UIMisc_Open_Or_Close_Map_Menu_05	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
30	UIMisc_Open_Or_Close_Map_Menu_06	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
31	UIMisc_Open_Or_Close_Map_Menu_07	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
32	UIMisc_Open_Or_Close_Map_Menu_08	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
33	UIMisc_Open_Or_Close_Map_Menu_09	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
34	UIMisc_Open_Or_Close_Map_Menu_10	Open menu, Close menu, quest, tab, magic, dark magic, paper, map, location, parchment, event, pop-up, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
35	UIMisc_Zoom_On_The Map_01	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event, zoom. open menu, close menu	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
36	UIMisc_Zoom_On_The Map_02	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event, zoom. open menu, close menu	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
37	UIMisc_Zoom_On_The Map_03	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event, zoom. open menu, close menu	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
38	UIMisc_Zoom_On_The Map_04	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event, zoom. open menu, close menu	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
39	UIMisc_Zoom_On_The Map_05	Fast travel, teletransport, magic spell, magical, dark magic, magic whoosh, rumble, pop-up, cast, buff, debuff, special event, zoom. open menu, close menu	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
40	UIMisc_Open_&_Close_Pause_Menu_01	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
41	UIMisc_Open_&_Close_Pause_Menu_02	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
42	UIMisc_Open_&_Close_Pause_Menu_03	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
43	UIMisc_Open_&_Close_Pause_Menu_04	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
44	UIMisc_Open_&_Close_Pause_Menu_05	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
45	UIMisc_Open_&_Close_Pause_Menu_06	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
46	UIMisc_Open_&_Close_Pause_Menu_07	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
47	UIMisc_Open_&_Close_Pause_Menu_08	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
48	UIMisc_Open_&_Close_Pause_Menu_09	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
49	UIMisc_Open_&_Close_Pause_Menu_10	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
50	UIMisc_Open_&_Close_Pause_Menu_11	Pause menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
51	UIMisc_Open_&_Close_Quest_Menu_01	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
52	UIMisc_Open_&_Close_Quest_Menu_02	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
53	UIMisc_Open_&_Close_Quest_Menu_03	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
54	UIMisc_Open_&_Close_Quest_Menu_04	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
55	UIMisc_Open_&_Close_Quest_Menu_05	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
56	UIMisc_Open_&_Close_Quest_Menu_06	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
57	UIMisc_Open_&_Close_Quest_Menu_07	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
58	UIMisc_Open_&_Close_Quest_Menu_08	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
59	UIMisc_Open_&_Close_Quest_Menu_09	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
60	UIMisc_Open_&_Close_Quest_Menu_10	quest menu, menu, pop-up, special event, rumble, open menu, close menu, mission, mechanical, chest, complete mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
61	UIMisc_Open_&_Close_Skill_Tree_01	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
62	UIMisc_Open_&_Close_Skill_Tree_02	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
63	UIMisc_Open_&_Close_Skill_Tree_03	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen

64	UIMisc_Open_&_Close_Skill_Tree_04	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
65	UIMisc_Open_&_Close_Skill_Tree_05	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
66	UIMisc_Open_&_Close_Skill_Tree_06	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
67	UIMisc_Open_&_Close_Skill_Tree_07	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
68	UIMisc_Open_&_Close_Skill_Tree_08	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
69	UIMisc_Open_&_Close_Skill_Tree_09	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
70	UIMisc_Open_&_Close_Skill_Tree_10	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
71	UIMisc_Open_&_Close_Skill_Tree_11	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
72	UIMisc_Open_&_Close_Skill_Tree_12	skill, skill tree, menu, menu, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
73	UIClick_Accept_Button_01	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
74	UIClick_Accept_Button_02	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
75	UIClick_Accept_Button_03	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
76	UIClick_Accept_Button_04	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
77	UIClick_Accept_Button_05	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
78	UIClick_Accept_Button_06	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
79	UIClick_Accept_Button_07	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
80	UIClick_Accept_Button_08	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
81	UIClick_Accept_Button_09	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
82	UIClick_Accept_Button_10	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
83	UIClick_Accept_Button_11	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
84	UIMisc_Enable_Tutorial_01	magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up	0:03	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
85	UIMisc_Enable_Tutorial_02	magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
86	UIMisc_Enable_Tutorial_03	magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
87	UIMisc_Enable_Tutorial_04	magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
88	UIMisc_Enable_Tutorial_05	magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
89	UIClick_Menu_Button_01	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:02	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
90	UIClick_Menu_Button_02	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
91	UIClick_Menu_Button_03	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
92	UIClick_Menu_Button_04	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
93	UIClick_Menu_Button_05	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
94	UIClick_Menu_Button_06	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
95	UIClick_Menu_Button_07	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
96	UIClick_Menu_Button_08	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
97	UIClick_Menu_Button_09	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
98	UIClick_Menu_Button_10	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
99	UIClick_Menu_Button_11	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
100	UIClick_Menu_Button_12	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
101	UIClick_Menu_Button_13	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
102	UIClick_Menu_Button_14	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
103	UIClick_Menu_Button_15	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
104	UIClick_Menu_Button_16	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
105	UIClick_Menu_Button_17	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
106	UIClick_Menu_Button_18	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
107	UIMisc_Mouse_Over_Options_01	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
108	UIMisc_Mouse_Over_Options_02	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
109	UIMisc_Mouse_Over_Options_03	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
110	UIMisc_Mouse_Over_Options_04	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
111	UIMisc_Mouse_Over_Options_05	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
112	UIMisc_Mouse_Over_Options_06	click, UI, push, interface, mouseover, put, select, menu, options, gem, inventory, options, generic push button	0:01	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
113	UIMisc_Start_Game_01	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:03	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
114	UIMisc_Start_Game_02	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:03	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
115	UIMisc_Start_Game_03	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:04	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
116	UIMisc_Start_Game_04	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:03	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
117	UIMisc_Start_Game_05	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:04	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
118	UIMisc_Start_Game_06	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:04	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
119	UIMisc_Start_Game_07	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:04	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
120	UIMisc_Start_Game_08	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:04	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen
121	UIMisc_Start_Game_09	start game, new game, magic explosion, magic spell, magical, dark magic, rumble, pop-up, cast, buff, debuff, special event, rumble, open menu, close menu, quest, mission, reward, tutorial pop-up, cinematic hit	0:03	24	192.000	2	RPG Interface Essentials - Map & Principal Menu	Khron Studio	Jorge Guillen