

| | | | | | | | | | |
|-----|---------------------------------------|--|------|----|--------|---|-----------------------------|--------------|---------------|
| 58 | Character_Footsteps_Wood_03 | footsteps in wood, steps, footsteps, wood, logs | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 59 | Character_Footsteps_Wood_04 | footsteps in wood, steps, footsteps, wood, logs | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 60 | Character_Footsteps_Wood_05 | footsteps in wood, steps, footsteps, wood, logs | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 61 | Character_Go_To_Bed_01 | character lies in bed, duvets, sheets, sleeping bag, character sleeps, cloth, silk, fabric | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 62 | Character_Go_To_Bed_02 | character lies in bed, duvets, sheets, sleeping bag, character sleeps, cloth, silk, fabric | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 63 | Character_Hitting_Metal_With_Fists_01 | character hits metal, punch, punches, hit, impact, metal impact, metal blow, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 64 | Character_Hitting_Metal_With_Fists_02 | character hits metal, punch, punches, hit, impact, metal impact, metal blow, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 65 | Character_Hitting_Metal_With_Fists_03 | character hits metal, punch, punches, hit, impact, metal impact, metal blow, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 66 | Character_Hitting_Rock_With_Fists_01 | character hits rock, punch, punches, hit, impact, rock impact, rock hit, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 67 | Character_Hitting_Rock_With_Fists_02 | character hits rock, punch, punches, hit, impact, rock impact, rock hit, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 68 | Character_Hitting_Rock_With_Fists_03 | character hits rock, punch, punches, hit, impact, rock impact, rock hit, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 69 | Character_Hitting_Tree_With_Fists_01 | character hits tree, punch, punches, hit, impact, tree impact, tree blow, wood, wood hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 70 | Character_Hitting_Tree_With_Fists_02 | character hits tree, punch, punches, hit, impact, tree impact, tree blow, wood, wood hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 71 | Character_Hitting_Tree_With_Fists_03 | character hits tree, punch, punches, hit, impact, tree impact, tree blow, wood, wood hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 72 | Character_Hitting_With_Fists_01 | character hits with his fists, punch, punches, blow, impact, blood, fight, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 73 | Character_Hitting_With_Fists_02 | character hits with his fists, punch, punches, blow, impact, blood, fight, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 74 | Character_Hitting_With_Fists_03 | character hits with his fists, punch, punches, blow, impact, blood, fight, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 75 | Character_Hitting_Wood_With_Fists_01 | character hits wood, punch, punches, blow, impact, tree impact, tree blow, wood, wood hit, trunk hit, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 76 | Character_Hitting_Wood_With_Fists_02 | character hits wood, punch, punches, blow, impact, tree impact, tree blow, wood, wood hit, trunk hit, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 77 | Character_Hitting_Wood_With_Fists_03 | character hits wood, punch, punches, blow, impact, tree impact, tree blow, wood, wood hit, trunk hit, whoosh hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 78 | Character_Jump_Into_The_Sea_01 | character jumps into the water, sea, splash, fall into the water, ocean, river, water impact, water hit, splash out | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 79 | Character_Jump_Into_The_Sea_02 | character jumps into the water, sea, splash, fall into the water, ocean, river, water impact, water hit, splash out | 0:02 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 80 | Character_Level_Up_01 | character level up, achieve objectives, perform tasks, reward, cartoon sound, synth impact | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 81 | Character_Level_Up_02 | character level up, achieve objectives, perform tasks, reward, cartoon sound, synth impact | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 82 | Character_Level_Up_03 | character level up, achieve objectives, perform tasks, reward, cartoon sound, synth impact | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 83 | Character_Level_Up_04 | character level up, achieve objectives, perform tasks, reward, cartoon sound, synth impact | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 84 | Character_Level_Up_05 | character level up, achieve objectives, perform tasks, reward, cartoon sound, synth impact | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 85 | Character_Level_Up_06 | character level up, achieve objectives, perform tasks, reward, cartoon sound, synth impact | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 86 | Character_Open_Plan_Map_01 | character opens a map, paper, newspaper, map, crumpled paper | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 87 | Character_Open_Plan_Map_02 | character opens a map, paper, newspaper, map, crumpled paper | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 88 | Character_Open_Plan_Map_03 | character opens a map, paper, newspaper, map, crumpled paper | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 89 | Character_Open_Plan_Map_04 | character opens a map, paper, newspaper, map, crumpled paper | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 90 | Character_Punch_Whoosh_01 | air punch, punch whoosh, fight, handgun, UI, menu pop-up | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 91 | Character_Punch_Whoosh_02 | air punch, punch whoosh, fight, handgun, UI, menu pop-up | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 92 | Character_Punch_Whoosh_03 | air punch, punch whoosh, fight, handgun, UI, menu pop-up | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 93 | Character_Punch_Whoosh_04 | air punch, punch whoosh, fight, handgun, UI, menu pop-up | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 94 | Search_In_A_Box_01 | character searches in a box, search for objects, search box, objects, move in closet, search in drawer, cardboard box, moving objects | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 95 | Search_In_A_Box_02 | character searches in a box, search for objects, search box, objects, move in closet, search in drawer, cardboard box, moving objects | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 96 | Search_In_A_Box_03 | character searches in a box, search for objects, search box, objects, move in closet, search in drawer, cardboard box, moving objects | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 97 | Character_Search_In_Character_01 | character searches a body for new objects, clothes, movement of clothes, manipulating a clothed body, finding an object in another character, cloth, object, objects | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 98 | Character_Search_In_Character_02 | character searches a body for new objects, clothes, movement of clothes, manipulating a clothed body, finding an object in another character, cloth, object, objects | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 99 | Character_Search_In_Character_03 | character searches a body for new objects, clothes, movement of clothes, manipulating a clothed body, finding an object in another character, cloth, object, objects | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 100 | Character_Search_In_Character_04 | character searches a body for new objects, clothes, movement of clothes, manipulating a clothed body, finding an object in another character, cloth, object, objects | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 101 | Character_Start_Jump_01 | start character jump, clothes sound, whoosh, backpack sound, cloth, backpack, search item | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 102 | Character_Start_Jump_02 | start character jump, clothes sound, whoosh, backpack sound, cloth, backpack, search item | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 103 | Character_Start_Jump_03 | start character jump, clothes sound, whoosh, backpack sound, cloth, backpack, search item | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 104 | Character_Start_Jump_04 | start character jump, clothes sound, whoosh, backpack sound, cloth, backpack, search item | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 105 | Character_Start_Jump_05 | start character jump, clothes sound, whoosh, backpack sound, cloth, backpack, search item | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 106 | Character_Take_Damage_01 | character receives damage, hit, fight, get punched, wound, character hits, hit, blood, pain | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 107 | Character_Take_Damage_02 | character receives damage, hit, fight, get punched, wound, character hits, hit, blood, pain | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 108 | Character_Take_Damage_03 | character receives damage, hit, fight, get punched, wound, character hits, hit, blood, pain | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 109 | Character_Take_Damage_04 | character receives damage, hit, fight, get punched, wound, character hits, hit, blood, pain | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 110 | Character_Drop_Pill_Into_Mouth_01 | character takes pills, pills, pill bottle, find pill bottle, shake, tablets | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 111 | Character_Drop_Pill_Into_Mouth_02 | character takes pills, pills, pill bottle, find pill bottle, shake, tablets | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 112 | Character_Open_Pills_Bottle_01 | character takes pills, find pill bottle, shake, tablets, character opens pill bottle, open bottle, plastic bottle | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 113 | Character_Open_Pills_Bottle_02 | character takes pills, find pill bottle, shake, tablets, character opens pill bottle, open bottle, plastic bottle | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 114 | Character_Open_Pills_Bottle_03 | character takes pills, find pill bottle, shake, tablets, character opens pill bottle, open bottle, plastic bottle | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 115 | Character_Take_Pills_Full_Sequence_01 | character takes pills, find pill bottle, shake, tablets, character opens pill bottle, open bottle, plastic bottle, swallow, throat sound | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 116 | Character_Take_Pills_Full_Sequence_02 | character takes pills, find pill bottle, shake, tablets, character opens pill bottle, open bottle, plastic bottle, swallow, throat sound | 0:02 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 117 | Character_Throat_Swallow_Pills_01 | character swallows pills, throat sound, swallow | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 118 | Character_Throat_Swallow_Pills_02 | character swallows pills, throat sound, swallow | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 119 | Character_Light_Matches_01 | character lights matches, fire, match | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |

| | | | | | | | | | |
|-----|-------------------------------------|--|------|----|--------|---|-----------------------------|--------------|---------------|
| 547 | Pick_Up_Wood_Log_09 | pick up a wooden log, pick up a wooden stick, drop a log, drop a stick, construction, UI, interface sounds, log, trunk | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 548 | Pick_Up_Wood_Log_10 | pick up a wooden log, pick up a wooden stick, drop a log, drop a stick, construction, UI, interface sounds, log, trunk | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| | Pick Up Items | | | | | | | | |
| 549 | Pick_Up_Can_01 | pick up can, aluminum, scrap metal, small metal, can, squeeze can | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 550 | Pick_Up_Can_02 | pick up can, aluminum, scrap metal, small metal, can, squeeze can | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 551 | Pick_Up_Can_03 | pick up can, aluminum, scrap metal, small metal, can, squeeze can | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 552 | Pick_Up_Can_04 | pick up can, aluminum, scrap metal, small metal, can, squeeze can | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 553 | Pick_Up_Can_05 | pick up can, aluminum, scrap metal, small metal, can, squeeze can | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 554 | Pick_Up_Can_06 | pick up can, aluminum, scrap metal, small metal, can, squeeze can | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 555 | Pick_Up_Cloth_01 | pick up clothes, wear clothes, get dressed, move clothes, move character, cloth, cloth movement | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 556 | Pick_Up_Cloth_02 | pick up clothes, wear clothes, get dressed, move clothes, move character, cloth, cloth movement | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 557 | Pick_Up_Cloth_03 | pick up clothes, wear clothes, get dressed, move clothes, move character, cloth, cloth movement | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 558 | Pick_Up_Cloth_04 | pick up clothes, wear clothes, get dressed, move clothes, move character, cloth, cloth movement | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 559 | Pick_Up_Cloth_05 | pick up clothes, wear clothes, get dressed, move clothes, move character, cloth, cloth movement | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 560 | Pick_Up_Cloth_06 | pick up clothes, wear clothes, get dressed, move clothes, move character, cloth, cloth movement | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 561 | Pick_Up_MatchBox_01 | take matchbox, pick up matchbox, find matchbox, shake | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 562 | Pick_Up_MatchBox_02 | take matchbox, pick up matchbox, find matchbox, shake | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 563 | Pick_Up_MatchBox_03 | take matchbox, pick up matchbox, find matchbox, shake | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 564 | Pick_Up_Paper_01 | grab paper, find paper, crumple paper, move menu windows, UI | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 565 | Pick_Up_Paper_02 | grab paper, find paper, crumple paper, move menu windows, UI | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 566 | Pick_Up_Paper_03 | grab paper, find paper, crumple paper, move menu windows, UI | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 567 | Pick_Up_Pill_01 | take pill bottle, find pills, open bottle, medicine, UI, interface sounds, cartoon sound | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 568 | Pick_Up_Pill_02 | take pill bottle, find pills, open bottle, medicine, UI, interface sounds, cartoon sound | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 569 | Pick_Up_Snack_01 | take snack, plastic, plastic bag, crumple plastic bag, creak, bag of chips | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 570 | Pick_Up_Snack_02 | take snack, plastic, plastic bag, crumple plastic bag, creak, bag of chips | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 571 | Pick_Up_Snack_03 | take snack, plastic, plastic bag, crumple plastic bag, creak, bag of chips | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| | Weapons | | | | | | | | |
| 572 | Bow_Attack_01 | shoot bow, attack with bow, bow, UI, menu sound, whoosh, impact, hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 573 | Bow_Attack_02 | shoot bow, attack with bow, bow, UI, menu sound, whoosh, impact, hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 574 | Bow_Attack_03 | shoot bow, attack with bow, bow, UI, menu sound, whoosh, impact, hit | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 575 | Bow_Handling_01 | tension bowstring, tension string, bow handling, tension rope, tense, pull bow, handling | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 576 | Bow_Handling_02 | tension bowstring, tension string, bow handling, tension rope, tense, pull bow, handling | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 577 | Bow_Handling_03 | tension bowstring, tension string, bow handling, tension rope, tense, pull bow, handling | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 578 | Impact_Arrow_01 | arrow impact, arrow hitting, arrow damage, hit, punch, impact, fight, stab | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 579 | Impact_Arrow_02 | arrow impact, arrow hitting, arrow damage, hit, punch, impact, fight, stab | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 580 | Impact_Arrow_03 | arrow impact, arrow hitting, arrow damage, hit, punch, impact, fight, stab | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 581 | Attack_Metal_Spear_01 | spear attack, spear attack, metal spear, sword, axe, spear thrust, spear cut, spear stab | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 582 | Attack_Metal_Spear_02 | spear attack, spear attack, metal spear, sword, axe, spear thrust, spear cut, spear stab | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 583 | Attack_Metal_Spear_03 | spear attack, spear attack, metal spear, sword, axe, spear thrust, spear cut, spear stab | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 584 | Full_Attack_Sequence_Metal_Spear_01 | spear attack, spear attack, metal spear, sword, axe, spear thrust, spear cut, spear stab, fight, whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 585 | Full_Attack_Sequence_Metal_Spear_02 | spear attack, spear attack, metal spear, sword, axe, spear thrust, spear cut, spear stab, fight, whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 586 | Full_Attack_Sequence_Metal_Spear_03 | spear attack, spear attack, metal spear, sword, axe, spear thrust, spear cut, spear stab, fight, whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 587 | Whoosh_Metal_Spear_01 | whoosh metal spear, sword whoosh, weapon whoosh, metal whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 588 | Whoosh_Metal_Spear_02 | whoosh metal spear, sword whoosh, weapon whoosh, metal whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 589 | Whoosh_Metal_Spear_03 | whoosh metal spear, sword whoosh, weapon whoosh, metal whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 590 | Attack_Wood_Spear_01 | spear attack, attack with spear, wooden spear, axe, stab spear, stab with spear, wooden weapon | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 591 | Attack_Wood_Spear_02 | spear attack, attack with spear, wooden spear, axe, stab spear, stab with spear, wooden weapon | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 592 | Attack_Wood_Spear_03 | spear attack, attack with spear, wooden spear, axe, stab spear, stab with spear, wooden weapon | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 593 | Full_Attack_Sequence_Wood_Spear_01 | spear attack, attack with spear, wooden spear, axe, stab spear, stab with spear, wooden weapon, whoosh, fight | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 594 | Full_Attack_Sequence_Wood_Spear_02 | spear attack, attack with spear, wooden spear, axe, stab spear, stab with spear, wooden weapon, whoosh, fight | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 595 | Full_Attack_Sequence_Wood_Spear_03 | spear attack, attack with spear, wooden spear, axe, stab spear, stab with spear, wooden weapon, whoosh, fight | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 596 | Whoosh_Wood_Spear_01 | whoosh wood spear, weapon whoosh, tool whoosh, item whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 597 | Whoosh_Wood_Spear_02 | whoosh wood spear, weapon whoosh, tool whoosh, item whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |
| 598 | Whoosh_Wood_Spear_03 | whoosh wood spear, weapon whoosh, tool whoosh, item whoosh | 0:01 | 24 | 96.000 | 2 | The Sound Of Survival Vol.1 | Khron Studio | Jorge Guillen |