5
SWISHSWOOSH

| Count | Name | Time (1) | Keywords |
| :---: | :---: | :---: | :---: |
| 1 | MUSC_Dance_Electronic_Motivational_Energetic_3Osec | 00.34 | Music, Soundtrack, Came Music, Background, Dance Electronic, Motivational, Energetic, Arpeggiated, 30sec |
| 2 | MUSC_Dance_Electronic_Motivational_Energetic_6osec | 01:00 | Music, Soundtrack, Came Music, Background, Dance Electronic, Motivational, Energetic, Arpeggiated, 60sec |
| 3 | MUSC_Dance_Electronic_Motivational_Energetic_Loop | 02:00 | Music, Soundtrack, Came Music, Background, Dance Electronic, Motivational, Energetic, Arpeggiated, Loop |
| 4 | MUSC_Runner_Jazz_3osec | 00.33 | Music, Soundtrack, Came Music, Background, Runner, Jazz, Sott, Happy, Cozy, 30sec |
| 5 | musc_Runner_Jaz_-6osec | 01:04 | Music, Soundtrack, Came Music, Background, Runner, Jazz, Soft, Happy, Cozy, 6osec |
| 6 | MUSC_Runner_Jazz_Loop | 0158 | Music, Soundtrack, Came Music, Background, Runner, Jazz, Sott, Happy, Cozy, Loop |
| 7 | sfx_Ul_Bonus_Tie_-1 | 00:01 | Designed, U, Interface, Interaction, Bonus, Tier, Door Bell, Bells, Alarm, Ding, Dong, Fillup, Success, Reward, Notification, Chimey, Bright, Reveal |
| 8 | SFX_U_L_Bonus_Tier_2 | 00:01 | Designed, U, Interface, Interaction, Bonus, Tier, Door Bell, Bels, Alarm, Ding, Dong, Fillup, Success, Reward, Notification, Chimey, Bright, Reveal |
| 9 | SFX_U_L_Bonus_Tier_3 | 00:01 | Designed, Ul, Interface, Interaction, Bonus, Tier, Door Bell, Bells, Alarm, Ding, Dong, Fillup, Success, Reward, Notification, Chimey, Bright, Happy, Reveal |
| 10 | SFX_U_Bonus_Tier_4 | 00:01 | Designed, Ul, Interface, Interaction, Bonus, Tier, Door Bell, Bells, Alarm, Ding, Dong, FFillup, Success, Reward, Notification, Chimey, Bright, Happy, Reveal |
| ${ }^{11}$ | SFX_U_Bonus_Tier_5 | 00:01 | Designed, U1, Interface, Interaction, Bonus, Tier, Door Bell, Bells, Alarm, Ding, Dong, Fillup, Success, Reward, Notification, Chimey, Bright, Happy, Reveal |
| 12 | sfx_Checkpoint_1 | 00:03 | Designed, Interface, Interaction, Checkpoint, Notification, Success, Reward, Bright, Happy, Bonus, Reveal |
| ${ }^{13}$ | sfx_Checkpoint_2 | 00:03 | Designed, Interface, Interaction, Checkpoint, Notification, Success, Reward, Bright, Bonus, Aquatic, Bells |
| 14 | SFX_Collect_Metallic_1 | 00:00 | Designed, Interface, Interaction, Collect, Metallic, Swipe, Friction, Knife |
| 15 | SFX_Collect_PowerUp_1 | 00:00 | Designed Interface, Interaction, Collect, Power Up, Boxy, Mallet, Notification, Error, Soft |
| ${ }^{16}$ | sfx_Fillup_Pickup_Coin_1 | 00:00 | Designed, Interface, Interaction, Collect, Coin, Fillup, Pickup, Money, Coin, Cold, Bright, Mallet |
| ${ }^{17}$ | sfx_Fillup_Pickup_Cute_Loop_1 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Loop, Aquati, Sot, Pop, Raising |
| 18 | SFX_Fillup_Pickup_Cute_Tier_1 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Pop, Tier |
| 19 | sfx_Fillup_Pickup_Cute_Tier_2 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Pop, Tier |
| 20 | sFX_Fillup_Pickup_Cute_Tier_3 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Pop, Tier |
| ${ }^{21}$ | SFX_Fillup_Pickup_Cute_Tier_4 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Pop, Tier |
| ${ }^{22}$ | SfX_Collect_Gem_1 | 00:00 | Designed, Interface, Interaction, Collect, Cem, Fillup, Pickup, Cute, Aquatic, Boxy, Pop, Sparkly, Happy |
| ${ }^{23}$ | sfX_Collect_Gem_2 | 00:00 | Designed, Interface, Interaction, Collect, Gem, Fillup, Pickup, Cute, Aquatic, Boxy, Pop, Sparkly, Happy |
| ${ }^{24}$ | SFX_Collect_Cem_3 | 00:00 | Designed, Interface, Interaction, Collect, Cem, Fillup, Pickup, Cute, Aquati, Boxy, Pop, Sparkly, Happy |
| ${ }^{25}$ | sfx_Collect_Cem_Crystal1 | 00:01 | Designed, Interface, Interaction, Collect, Cem, Fillup, Pickup, Cute, Crystal, Mallet, Notification |
| 26 | sFX_Collect_Gem_Metallic_1 | 00:00 | Designed, Interface, Interaction, Collect, Cem, Fillup, Pickup, Cute, Metallic, Mallet, Notification |
| ${ }^{27}$ | SFX_Collect_Cem_Ruby_Light_1 | 00:00 | Designed, Interface, Interaction, Collect, Cem, Ruby, Light, Fillup, Pickup, Cute, Pluck, Click, Hover |
| 28 | SFX_Collect_Gem_Ruby_Light_2 | 00:00 | Designed, Interface, Interaction, Collect, Cem, Ruby, Light, Fillup, Pickup, Cute, Pluck, Click, Hover |
| 29 | sfx_Collect_Cem_Ruby_Tier_1 | 00:00 | Designed, Interface, Interaction, Collect, Cem, Ruby, Fillup, Pickup, Cute, Pluck, Click, Hover, Tier, Bleep, Digital |
| ${ }^{30}$ | SFX_Collect_Cem_Ruby_Tie__2 | 00:00 | Designed, Interface, Interaction, Collect, Cem, Ruby, Fillup, Pickup, Cute, Pluck, Click, Hover, Tier, Bleep, Digitial |
| ${ }^{31}$ | SFX_Collect_Cem_Ruby_Tier_3 | 00:00 | Designed, Interface, Interaction, Collect, Gem, Ruby, Fillup, Pickup, Cute, Pluck, Click, Hover, Tier, Bleep, Digital |
| 32 | sfX_Fillup_Pickup_Liquid_Loop_1 | 00:02 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, Raising, Loop |
| ${ }^{33}$ | SFX_Fillup_Pickup_Liquid_Tie_1 | 00:00 | Designed, Interface, Interation, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, Tier |
| ${ }^{34}$ | SFX_F_illup_Pickup_Liquid_Tie_2 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, ,Tier |
| ${ }^{35}$ | sFX_Fillup_Pickup_Liquid_Tie_3 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Sott, Liquid, Tier |
| ${ }^{36}$ | sf__Fillup_Pickup_Liquid_Tie_4 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, Tier |
| ${ }^{37}$ | sfx_Fillup_Pickup_Liquid_Tie_5 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, Tier |
| ${ }^{38}$ | sFX_Fillup_Pickup_Liquid_Tie_6 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, Tier |
| ${ }^{39}$ | sfx_Fillup_Pickup_Liquid_Tie_7 | 00:00 | Designed, Interface, Interation, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, Tier |
| ${ }^{40}$ | sfx_Fillup_Pickup_Liquid_Tie_8 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Cute, Aquatic, Soft, Liquid, Tier |
| ${ }^{41}$ | sfX_Collect_Stack_Plastic_1 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Box, Soft, Click |
| ${ }_{42}$ | sfX_Collect_Stack_Plastic_2 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Boxy, Soft, Click |
| ${ }^{43}$ | SFX_Collect_Stack_Plastic_3 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Boxy, Soft, Click |
| ${ }^{44}$ | sfX_Collect_Stack_Plastic_4 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Boxy, Soft, Click |
| ${ }^{45}$ | sfx_Collect_Stack_Plastic_5 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Boxy, Soft, Click |
| ${ }^{46}$ | SFX_Collect_Stack_Plastic_Huge_1 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Box, Soft, Huge |
| 47 | SFX_Collect_Stack_Plastic_Multiple_1 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Boxy, Soft, Multiple, Gore |
| ${ }^{48}$ | SFX_Collect_Stack_Plastic_Multiple_2 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Box, Soft, Multiple, Gore |
| 49 | SFX_Collect_Stack_Plastic_Multiple_3 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Plastic, Box, Soft, Multiple, Gore |
| 50 | sFX_Collect_Stack_Rattle_1 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Rattle, Plastic, Pop, Click |
| 51 | sfX_Collect_Stack_Rattle_2 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Rattle, Plastic, Pop, Click |
| 52 | SFX_Collect_Stack_Rattle_3 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Stack, Rattle, Plastic, Pop, Click |
| ${ }^{53}$ | sfx_Fillup_Pickup_Soft_Tier_01 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| 54 | sFX_Fillup_Pickup_Sof__Tier_02 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Box, Pop, Click |
| 55 | sFX_Fillup_Pickup_Soft_Tie_03 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxx, Pop, Click |
| ${ }_{56}$ | SFX_Fillup_Pickup_Soft_Tie__04 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| 57 | sFX_Fillup_Pickup_Sot_Tier_05 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| 58 | SFX_Fillup_Pickup_Soft_Tie_06 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| 59 | SFX_Fillup_Pickup_Soft_Tie_07 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| 60 | sFX_Fillup_Pickup_Sof__Tier_08 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| ${ }_{6}^{61}$ | sfX_Fillup_Pickup_Soft_Tie_09 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxx, Pop, Click |
| 62 | sfx_Fillup_Picku__Sot_Tier_10 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| ${ }^{63}$ | SFX_Fillup_Pickup_Soft_Tier_11 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| ${ }_{64}$ | sfx_Fillup_Pickup_Sof__Tier_12 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| ${ }^{65}$ | sFX_Fillup_Pickup_Soft_Tier_13 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxx, Pop, Click |
| 66 | SFX_Fillup_Pickup_Sot_Tier_14 | 00:00 | Designed, Interface, Interaction, Collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| 67 | SFX_Fillup_Pickup_Sof__Tier_15 | 00:00 | Designed, Interface, Interaction, collect, Fillup, Pickup, Soft, Tier, Boxy, Pop, Click |
| ${ }^{68}$ | sfX_Item_Drop_Lose_1 | 00:00 | Designed, Interaction, Item, Drop, Lose, Fraction, Noisy, Wood, Swipe, Soft |
| ${ }^{69}$ | sfX_Item_Drop_Lose_2 | 00:00 | Designed, Interaction, Item, Drop, Lose, Fraction, Noisy, Wood, Swipe, Soft |
| 70 | sfX_Item_Droo_Lose_3 | 00:00 | Designed, Interaction, Item, Drop, Lose, Fraction, Noisy, Wood, Swipe, Soft |
| 71 | sfX_Item_Drop_Lose_4 | 00:00 | Designed, Interaction, Item, Drop, Lose, Fraction, Noisy, Wood, Swipe, Soft |
| 72 | sfX_Item_Drop_Lose_5 | 00:00 | Designed, Interaction, Item, Drop, Lose, Fraction, Noisy, Wood, Swipe, Soft |
| ${ }^{73}$ | SFX_Footstep_Cartoon_Pop_1 | 00:00 | Designed, Footstep, Cartoon, Pop, Movement, Aquatic, Boxy, Cute, Sott, Shoe, Walk, Run |
| ${ }^{74}$ | SFX_Footste_Cartoon_Pop_2 | 00:00 | Designed, Footstep, Cartoon, Pop, Movement, Aquatic, Boxy, Cute, Sot, Shoe, Walk, Run |
| 75 | SFX_Footste_Cartoon_Pop_3 | 00:00 | Designed, Footstep, Cartoon, Pop, Movement, Aquatic, Boxy, Cute, Sot, Shoe, Walk, Run |
| 76 | sFX_Footstep_Squeaky_1 | 00:00 | Designed, Footstep, Cartoon, Poo, Movement, Squekk, Cute, Soft, Clown, Shoe, Walk, Run |
|  | SFX_Footstep_Squeak__2 | 00:00 | Designed, Footstep, Cartoon, Poo, Movement, Squekk, Cute, Soft, Clown, Shoe, Walk, Run |
| ${ }^{78}$ | SFX_Footstep_Squeak_3 | 00:00 | Designed, Footstep, Cartoon, Pop, Movement, Squeky, Cute, Sott, Clown, Shoe, Walk, Run |
|  | SFX_Footste__Squeak_4 | 00:00 | Designed, Footstep, Cartoon, Pop, Movement, Squekk, Cute, Soft, Clown, Shoe, Walk, Run |
| ${ }^{80}$ | SFX_Footstep_Squeak_5 | 00:00 | Designed, Footstep, Cartoon, Poop, Movement, Squekk, Cute, Soft, Clown, Shoe, Walk, Run |
| ${ }^{81}$ | sFX_Footste__Highteels_1 | 00:00 | Designed, Footstep, Shoe, High Heels, Movement, Walk, Run |
| 82 | SFX_Footste__HighHeels_2 | 00:00 | Designed, Footstep, Shoe, High Heels, Movement, Walk, Run |
| ${ }^{83}$ | SFX_Footste__Highteels_3 | 00:00 | Designed, Footstep, Shoe, High Heels, Movement, Walk, Run |
| ${ }_{8}^{84}$ | SFX_Footste__Highteels_4 | 00:00 | Designed, Footstep, Shoe, High Heels, Movement, Walk, Run |
| ${ }^{85}$ | SFX_Footste__HighHeels_5 | 00:00 | Designed, Footstep, Shoe, High Heels, Movement, Walk, Run |
| ${ }^{86}$ | SFX_Footstep_Solid Ground_1 | 00:00 | Designed, Footste, Shoe, Movement, Walk, Run, Solid Cround, Surface |
| ${ }^{87}$ | sfx_Footstep_SolidGround_2 | 00:00 | Designed, Footstep, Shoe, Movement, Walk, Run, Solid Cround, Surface |
| ${ }_{88}^{88}$ | SFX_Footstep_SolidGround_3 | 00:00 | Designed, Footstep, Shoe, Movement, Walk, Run, Solid Ground, Surface |
| ${ }^{89}$ | SFX_Footstep_SolidGround_4 | 00:00 | Designed, Footstep, Shoe, Movement, Walk, Run, Solid Cround, Surface |
| 9 | SFX_Footstep_SolidGround_5 | 00:00 | Designed, Footste, Shoe, Movement, Walk, Run, Solid Cround, Surface |
| 91 | sFX_Jump_1 | 00:00 | Designed, Movement, Jump, Bottle, Aquatic, Cute, Soft, Collect, Fillup, Pickup, Swipe |
| 92 | SFX_Jump_2 | 00:00 | Designed, Movement, Jump, Swoosh, Air, Swipe |
| ${ }^{93}$ | SFX_Jump_3 | 00:00 | Designed, Movement, Jump, Swoosh, Air, Swipe |
| ${ }^{94}$ | sfx_Pop_1 | 00:00 | Designed, Pop, UU, Interface, Interaction, Click, FFillup, Pickup, Cute, Cartoon, Cute, Soft, Notification |
| 95 | sfX_Pop_2 | 00:00 | Designed, Pop, UU, Interface, Interaction, Click, Fillup, Pickup, Cute, Cartoon, Cute, Soft, Notification |
| ${ }^{96}$ | sfX_Pop_3 | 00:00 | Designed, Pop, UU, Interface, Interaction, Click, Fillup, Pickup, Cute, Cartoon, Cute, Soft, Notification |
| 97 | sfx_Success_1 | 00:01 | Designed, Success, Reward, Bonus, Happy, Cute, Mallet, Bright, Melodic, Win |
| ${ }^{98}$ | stcr_Cute_Lose_1 | 00:02 | Designed, Stinger, Cute, Lose, Defeat, Melodic, Soft, Cartoon, Funny |
| 99 | stcr_Cute_Win_1 | 00:05 | Designed, Stinger, Cute, Win, Victory, Melodic, Soft, Cartoon, Funny |
| 100 | sTCR_Success_1 | 00:05 | Designed, Stinger, Success, Win, Victory, Reward, Bonus, Melocic, Bright, Shimmery, Mallet, Bell |
| 101 | sTCR_Synthetic_Lose_1 | 00:02 | Designed, Stinger, Synthetic, Lose, Defeat, Bubble, Melodic, Cartoon |
| 102 | stcr_Synthetic_Win_1 | 00:06 | Designed, Stinger, Success, Whin, Victory, Reward, Bonus, Melodic, Bright, Soft |
| ${ }^{103}$ | stcr_Win_Short_1 | 00:02 | Designed, Stinger, Success, Win, Short, , Victory, Reward, Bonus, Melodic, Soft, Bell, Mallet |
| 104 | SFX_Confetti_Designed_Chimes_Pops_1 | 00:02 | Designed, Confettic Chimes, Pops, Cute, Aquatic, Raising, Shimmery, Bright, Soft, Fireworks |
| 105 | sfX_Confetti_Designed_Chimes_Pops_2 | 00:02 | Designed, Confettic Chimes, Pops, Cute, Aquatic, Shimmery, Bright, Soft, Fireworks |
| 106 | SFX_Confetti_Designed_Pop_1 | 00:00 | Designed, Confetti, Pop, Aquatic, Ul, Click, Cute, Soft |


| 107 | SFX_Confetti_Designed_Pop_2 | 00:00 |
| :---: | :---: | :---: |
| 108 | SFX_Confetti_Organic_1 | 00:00 |
| 109 | SFX_Confetti_Organic_2 | 00:00 |
| 110 | SFX_Confetti_Organic_3 | 00:00 |
| ${ }^{111}$ | SFX_U_Counter_Up_Melodic_Loop_1 | 00:01 |
| 112 | SFX_UI_LoseHealth | 00:00 |
| 113 | SFX_UI_LosePoint_Drop_1 | 00:00 |
| 114 | SFX_UI_LosePoint_Drop_2 | 00:00 |
| 115 | SFX_UI_LosePoint_Drop_3 | 0:00 |
| 6 | SFX_UI_Upgrade_1 | 00:00 |
| 7 | SFX_U__Click_Buy_1 | 00:00 |
| 118 | SFX_U_Click_Close_1 | 00:00 |
| 119 | SFX_U_Click_Close_2 | 00:00 |
| 120 | SFX_UI_Click_Generic_1 | 00:00 |
| 121 | sfX_U_CClick_Generic_2 | 00:00 |
| 122 | SFX_U_Click_Generic_3 | 00:00 |
| ${ }^{123}$ | SfX_UI_Click_Select_1 | 00:00 |
| 124 | SFX_UI_Click_Select_2 | 00:00 |
| 125 | SFX_Vox_Burp | 00:00 |
| 126 | SFX_Vox_Female_Grunt | 00:00 |
| 127 | sFX_Vox_Female_Happy | 00:00 |
| 128 | SFX_VOX_Female_Jump | 00:00 |
| 129 | sfX_vox_Female_Lose_Cry | 00:02 |
| ${ }^{130}$ | sfx_vox_Female_Ouch | 00:00 |
| ${ }^{131}$ | SFX_Vox_Female_Relaxed | 00:00 |
| 132 | SFX_VOX_Female_Victory_Yehaw | 00:02 |
| ${ }^{133}$ | SFX_Vox_Female_Yummy | 00:01 |
| 134 | sfX_Vox_Male_Crunt | 00:00 |
| 135 | SFX_Vox_Male_Jump_1 | 00:00 |
| 136 | SFX_Vox_Male_Jump_2 | 00:00 |
| 137 | SFX_VOX_Male_Jump_3 |  |
| 138 | SFX_VOX_Male_Jump_4 | 00:00 |
| 139 | SFX_vox_Male_Victory_Laugh |  |

Designed, Confetti, Pop, Ul, Click, Cute, Soft, Boxy
Designed, Confetti, Organic, Pop, Explosion, Fireworks, Cute, Soft, Cartoon
Designed, Confetti, Organic, Pop, Explosion, Fireworks, Cute, Soft, Cartoon
Designed, Confetti, Organic, Pop, Explosion, Firework, Cute , Sopt, Carto
Designed, Confetti, Organic, Pop, Explosion, Fireworks, Cute, Sopt, Cartoon
Designed, Ul, Interface, Interaction, Counter, Up, Melodic, Loop, Raising, Cute, Reward
Designed, UU, Interface, Interaction, Lose, Health, Click, Back, Error, Close, Notificatio
Designed, UI, Interface, Interaction, Lose, Point, Drop, Click, Notification, Soft, Hover
Designed, U, Interface, Interaction, Lose, Point, Drop, Click, Notification, Soft, Hover
Designed, UU, Interface, Interaction, Lose, Point, Drop, Click, Notification, Soft, Hover
Designed, U, Interface, Interaction, Upgrade, Raising, Notification, Cute
Designed, U, Interface, Interaction, Click, Buy, Purchase, Melodic, Cute, Happy, Pop, Mallet, Aquatic
Designed, U, Interface, Interaction, Click, Close, Back, Pop, Aquatic, Cute, Soft, Cartoon
Designed, U, Interface, Interaction, Click, Close, Back, Pop, Aquatic, Cute, Soft, Cartoon
Designed, U1, Interface, Interaction, Click, Generic, Open, Close, Hover, Pickup, Fillup, Pop, Aqua
Designed, UI, Interface, Interaction, Click, Ceneric, Open, Close, Pickup, Fillup, Mallet, Soft
Designed, UI, Interface, Interaction. Click, Select, Open, Close, Rachet, Pop, Aquatic
pesigned, U,
Voice, vo, Vox, Burping, Mouth Noise
Voice, Vo, Vox, Human, Female, Happy, Liked, Reaction
Voice, Vo, Vox, Human, Female, Jump
Voice, Vo, Vox, Human, Female, Lose, Crying, Sad, Defeat, Unhappy, Reaction
Voice, Vo, Vox, Human, Female, Ouch, Damage, Hurt, Reaction
Voice, Vo, Vox, Human, Female, Relaxed, Cozy, Reaction
Voice, Vo, Vox, Human, Female, Victory, Yehaw, Win, Happy, Success, Reaction, Cheer
Voice, Vo, Vox, Human, Female, Eating, Delicious, Yummy, Liked, Reaction
Voice, Vo, Vox, Human, Male, Grunt, Unhappy, Angry, Reaction
Voice, Vo, Vox, Human, Male, Jump
Voice, Vo, Vox, Human, Male, Jum
olice, Vo, Vox, Human, Male, Jump
Voice, Vo, Vox, Human, Female, Victory, Yehaw, Win, Happy, Success, Reaction, Chee

