

KINETICS

CINEMATIC TENSION



Filename	Description	Duration
DSGNBass-Aggressive hit_Granular impact_KDRa_KNTCS.wav	Bass impact with granular wobbly aftermath. Bass, cinematic, hit, bang, bass hit, dark, boom	00:19.811
DSGNBass-Aggressive hit_Impact bass wobble_KDRa_KNTCS.wav	Distorted cinematic impact with fading dubstep-like bass wobble. Bass, cinematic, hit, bang, bass hit, dark, boom	00:57.819
DSGNBass-Aggressive hit_Short aggressive impact_KDRa_KNTCS.wav	Short aggressive impact. Bass, cinematic, hit, bang, bass hit, dark, boom	00:15.033
DSGNBass-Boom_Aggressive screamy impact_KDRa_KNTCS.wav	Aggressive impact with screamy feedback tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:44.010
DSGNBass-Boom_Breathy impact_KDRa_KNTCS.wav	Hard impact with breathy decay. Bass, cinematic, hit, bang, bass hit, dark, boom	00:27.741
DSGNBass-Boom_Deep aggressive impact_KDRa_KNTCS.wav	Deep aggressive distorted boom with reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:43.436
DSGNBass-Boom_Deep distorted impact_KDRa_KNTCS.wav	Deep distorted boom with reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:36.920
DSGNBass-Boom_Deep eerie impact 1_KDRa_KNTCS.wav	Soft deep boom with distorted eerie bed and reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:33.715
DSGNBass-Boom_Deep eerie impact 2_KDRa_KNTCS.wav	Soft deep boom with distorted synth bass and eerie reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:37.030
DSGNBass-Boom_Deep eerie impact 3_KDRa_KNTCS.wav	Deep boom with distorted eerie reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:32.185
DSGNBass-Boom_Deep eerie impact 4_KDRa_KNTCS.wav	Aggressive impact with resonating metal eerie decay. Bass, cinematic, hit, bang, bass hit, dark, boom	00:44.022
DSGNBass-Boom_Deep impact 1_KDRa_KNTCS.wav	Soft deep boom with reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:44.680
DSGNBass-Boom_Deep impact 2_KDRa_KNTCS.wav	Soft deep boom with metallic synthesized bed and reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:45.478
DSGNBass-Boom_Deep impact 3_KDRa_KNTCS.wav	Soft deep boom with atmospheric synth bed and reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:29.908
DSGNBass-Boom_Deep impact 4_KDRa_KNTCS.wav	Soft deep boom with slap delayed impact and reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:38.567
DSGNBass-Boom_Deep impact 5_KDRa_KNTCS.wav	Soft deep boom with synth bed and reverb tail. Bass, cinematic, hit, bang, bass hit, boom	00:38.794
DSGNBass-Boom_Deep metal impact_KDRa_KNTCS.wav	Soft deep boom with metallic reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:26.875
DSGNBass-Boom_Deep metallic impact 1_KDRa_KNTCS.wav	Soft deep distorted boom with synth stinger and long reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:38.578
DSGNBass-Boom_Deep metallic impact 2_KDRa_KNTCS.wav	Short impact with vibrating metal decay. Bass, cinematic, hit, bang, bass hit, dark, boom	00:52.775
DSGNBass-Boom_Deep metallic impact 3_KDRa_KNTCS.wav	Aggressive impact with metal clank and distorted decay. Bass, cinematic, hit, bang, bass hit, dark, boom	00:29.141
DSGNBass-Boom_Eerie voice impact_KDRa_KNTCS.wav	Aggressive impact with high pitched eerie voice tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:41.565
DSGNBass-Boom_Grainy metallic impact_KDRa_KNTCS.wav	Short impact with granular metal and synth bass. Bass, cinematic, hit, bang, bass hit, dark, boom	00:33.851
DSGNBass-Boom_Impact wobbly distorted tail_KDRa_KNTCS.wav	Aggressive impact with metallic clank and hard wobble tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:39.820
DSGNBass-Boom_LoFi metallic impact_KDRa_KNTCS.wav	Soft deep distorted boom with synth bass and long reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	01:32.972
DSGNBass-Boom_Metallic aggressive impact_KDRa_KNTCS.wav	Noisy boom with metallic feedback and reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:34.602
DSGNBass-Boom_Metallic braam impact_KDRa_KNTCS.wav	Aggressive impact with metallic horn-like braam and clank. Bass, cinematic, hit, bang, bass hit, dark, boom	00:33.002
DSGNBass-Boom_Screamy impact 1_KDRa_KNTCS.wav	Short aggressive impact and screamy reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:42.018
DSGNBass-Boom_Screamy impact 2_KDRa_KNTCS.wav	Short distorted metal impact and screamy reverb tail. Bass, cinematic, hit, bang, bass hit, dark, boom	00:42.371
DSGNBass-Boom_Soft bass_KDRa_KNTCS.wav	Soft impact with two tone synthetic bass decay and delayed elements. Bass, cinematic, hit, bang, bass hit, dark, boom	00:47.013
DSGNBass-Riser hit_Bass wobble riser hit_KDRa_KNTCS.wav	Distorted wobble dubstep-like bass with cinematic hit and eerie ambience fade out. Bass, cinematic, impact, bang, bass hit, dark, boom	00:42.710
DSGNBass-Riser hit_Noisy short whoosh hit 1_KDRa_KNTCS.wav	Short white noise whoosh with cinematic impact. Bass, cinematic, hit, bang, bass hit, dark, boom	00:35.020
DSGNBass-Riser hit_Noisy short whoosh hit 2_KDRa_KNTCS.wav	Short white noise whoosh with long distorted cinematic impact. Bass, cinematic, hit, bang, bass hit, dark, boom	00:47.804
DSGNBass-Riser hit_Noisy short whoosh hit 3_KDRa_KNTCS.wav	Short noisy riser with distorted cinematic hit and eerie strings-like aftermath. Bass, cinematic, impact, bang, bass hit, dark, boom	00:52.523
DSGNBass-Riser hit_Noisy short whoosh hit 4_KDRa_KNTCS.wav	Noisy riser with cinematic hit and synthetic bass aftermath. Bass, cinematic, impact, bang, bass hit, dark, boom	00:42.865
DSGNBass-Riser hit_Noisy short whoosh hit 5_KDRa_KNTCS.wav	Noisy whoosh with long distorted cinematic impact. Bass, cinematic, hit, bang, bass hit, dark, boom	01:01.370
DSGNBass-Riser hit_Rising bass distorted hit_KDRa_KNTCS.wav	Synthetic bass riser with distorted cinematic hit. Bass, cinematic, impact, bang, bass hit, dark, boom	00:51.560
DSGNBass-Riser hit_Rising strings distorted hit 1_KDRa_KNTCS.wav	Strings-like riser with distorted cinematic hit, bass drop aftermath. Bass, cinematic, impact, bang, bass hit, dark, boom	00:52.054
DSGNBass-Riser hit_Rising strings distorted hit 2_KDRa_KNTCS.wav	Vibrating strings-like riser with long distorted cinematic hit, bass drop aftermath. Bass, cinematic, impact, bang, bass hit, dark, boom	01:09.734
DSGNBass-Riser hit_Scream rising hit_KDRa_KNTCS.wav	Scream-like riser with cinematic impact. Bass, cinematic, hit, bang, bass hit, dark, boom	00:39.326
DSGNBass-Riser hit_Short riser screamy hit_KDRa_KNTCS.wav	Short grainy riser with distorted cinematic hit and eerie stingy aftermath. Bass, cinematic, impact, bang, bass hit, dark, boom	00:50.664
DSGNBass-Riser hit_Vibrating riser hit 1_KDRa_KNTCS.wav	Vibrating riser with cinematic hit and eerie ambience aftermath. Bass, cinematic, impact, bang, bass hit, dark, boom	01:11.170
DSGNBass-Riser hit_Vibrating riser hit 2_KDRa_KNTCS.wav	Vibrating eerie riser with distorted cinematic impact. Bass, cinematic, hit, bang, bass hit, dark, boom	01:05.020
DSGNBram_Massive electronic horn_KDRa_KNTCS.wav	Massive electronic horn-like braam. Reverberant tail. Variations with different time lengths. Braam, horn, massive	02:08.415
DSGNBram_Metal horn whoosh_KDRa_KNTCS.wav	Massive electronic horn-like braam. Reverberant tail. Variations with different time lengths. Braam, horn, massive, whoosh	00:45.789

DSGNDron_Clicky distorted amb 1_KDRa_KNTCS.wav	Slow moving metallic distorted ambience. HF clicks and noise. Pad, atmosphere, texture	01:15.276
DSGNDron_Clicky distorted amb 2_KDRa_KNTCS.wav	Evolving noisy soundscape. Clicks and pops in reverberant space. Pad, atmosphere, texture	01:08.514
DSGNDron_Dark granular swamp_KDRa_KNTCS.wav	Slow granular swamp-like ambience. Low freq pulsation bed. Constant strings-like tonal tension. Pad, atmosphere, texture	01:09.271
DSGNDron_Dark granular texture_KDRa_KNTCS.wav	Dark, wavered granular reverberant ambience. Pad, atmosphere, texture	01:38.344
DSGNDron_Dark metallic texture 1_KDRa_KNTCS.wav	Dark metallic slowly evolving ambience. Distant dripping-like elements. Pad, atmosphere, texture	01:26.494
DSGNDron_Dark metallic texture 2_KDRa_KNTCS.wav	Dark, metallic, slowly evolving ambience. Distant filter sweeping elements. Pad, atmosphere, texture	01:41.933
DSGNDron_Dark moaning texture_KDRa_KNTCS.wav	Dark, moaning cluster. Slowly evolving. Pad, atmosphere, texture	02:04.499
DSGNDron_Dark pulsating texture_KDRa_KNTCS.wav	Dark, slow metallic ambience. Slowly randomly pulsating. Pad, atmosphere, texture	01:35.455
DSGNDron_Dark sweeping texture_KDRa_KNTCS.wav	Dark, slowly evolving sweeping ambience. Pad, atmosphere, texture	01:13.745
DSGNDron_Deep atmospheric grains_KDRa_KNTCS.wav	Dark LP filtered granular texture, steady low freq synth bed. Pad, atmosphere, texture	01:12.628
DSGNDron_Granular moaning amb_KDRa_KNTCS.wav	Granular, voice-like moaning eerie ambience. Pad, atmosphere, texture	01:40.682
DSGNDron_Granular synth texture_KDRa_KNTCS.wav	Dark granular texture with steady synth bed. Pad, atmosphere, texture	01:12.876
DSGNDron_Harmonic granular fantasy_KDRa_KNTCS.wav	Harmonic granular fantasy ambience. Slowly evolving. Pad, atmosphere, texture	01:22.463
DSGNDron_Intense granular strings_KDRa_KNTCS.wav	Dark, strings-like granular cluster. Sweeping LP filter. Variable tension. Pad, atmosphere, texture	01:41.903
DSGNDron_Low eerie metallic drone_KDRa_KNTCS.wav	Moving low metallic drones. Slowly altering. Pad, atmosphere, texture	01:42.440
DSGNDron_Noisy grain bubbles_KDRa_KNTCS.wav	Slow, noisy granular bubbly ambience. Low freq synth bed. Constant strings-like tonal tension. Pad, atmosphere, texture	01:17.546
DSGNDron_Overdriven metallic drone_KDRa_KNTCS.wav	Slow metallic drone with overdriven texture. Pad, atmosphere, texture	01:14.732
DSGNDron_Overdriven guitar amb 1_KDRa_KNTCS.wav	Noisy overdriven guitar-like moving texture. Some granular artifacts. Pad, atmosphere, texture	01:15.712
DSGNDron_Overdriven guitar amb 2_KDRa_KNTCS.wav	Noisy hard-overdriven guitar-like texture. Hard stereo movement. Pad, atmosphere, texture	01:15.712
DSGNDron_Overdriven guitar amb 3_KDRa_KNTCS.wav	Overdriven guitar-like texture. Some stereo movement. Pad, atmosphere, texture	01:09.980
DSGNDron_Steady resonating metallic amb_KDRa_KNTCS.wav	Slow metallic ambience. Steady resonating mid freq tension. Pad, atmosphere, texture	01:08.349
DSGNDron_Sweeping metallic texture_KDRa_KNTCS.wav	Dark, slowly evolving, eerie metallic drone. Slowly moving LP filter. Pad, atmosphere, texture	01:24.260
DSGNDron_Tension granular pulse_KDRa_KNTCS.wav	Slow granular pulsating texture with constant tonal tension. Pad, atmosphere, texture	01:07.758
DSGNDron_Tunnel metallic amb_KDRa_KNTCS.wav	Tunnel steady metallic amb with occasional distant noise bursts. Pad, atmosphere, texture	00:49.932
DSGNDron-Altered textures_Deep hi tech texture_KDRa_KNTCS.wav	Dark, deep, static hi-tech feel bed. Texture, atmosphere	02:33.922
DSGNDron-Altered textures_Distorted noisy bed 1_KDRa_KNTCS.wav	Dark, distorted noisy granular bed. Several alterations. Texture, atmosphere	02:52.114
DSGNDron-Altered textures_Distorted noisy bed 2_KDRa_KNTCS.wav	Dark, distorted noisy granular bed. Several alterations. Texture, atmosphere	04:17.084
DSGNDron-Altered textures_Distorted noisy bed 3_KDRa_KNTCS.wav	Dark, distorted noisy granular bed. Several alterations. Texture, atmosphere	02:49.655
DSGNDron-Altered textures_Distorted noisy bed 4_KDRa_KNTCS.wav	Dark, distorted noisy granular mid freq bed. Several alterations. Texture, atmosphere	03:24.646
DSGNDron-Altered textures_Distorted noisy bed 5_KDRa_KNTCS.wav	Dark, distorted, static, noisy granular bed. Several alterations. Texture, atmosphere	03:13.917
DSGNDron-Altered textures_Distorted sub bed 1_KDRa_KNTCS.wav	Deep, dark sub bass with grainy, noisy distorted texture. Several alterations. Texture, atmosphere	03:09.704
DSGNDron-Altered textures_Distorted sub bed 2_KDRa_KNTCS.wav	Dark, overdriven static synth texture. Several alterations. Texture, atmosphere	02:44.194
DSGNDron-Altered textures_Distorted sub bed 3_KDRa_KNTCS.wav	Dark, overdriven, granular static synth texture. Several alterations. Texture, atmosphere	03:08.788
DSGNDron-Altered textures_Granular bubbling 1_KDRa_KNTCS.wav	Distorted granular bubbling bed. Several alterations. Noisy texture	01:49.983
DSGNDron-Altered textures_Granular bubbling 2_KDRa_KNTCS.wav	Granular, lo-fi, hi freq, bubbling bed. Static synth bass. Strings-like tension. Several alterations. Noisy texture	04:40.419
DSGNDron-Altered textures_Granular bubbling 3_KDRa_KNTCS.wav	Granular, hi freq, bubbling bed. Several alterations. Noisy texture	03:55.428
DSGNDron-Altered textures_Hi tech looping texture_KDRa_KNTCS.wav	Dark, metallic, granular hi tech texture. Static synth bass. Randomly looping elements. Texture, atmosphere	03:13.014
DSGNDron-Altered textures_Hi tech LP texture_KDRa_KNTCS.wav	Dark, metallic, hi-tech feel texture. Texture, atmosphere	02:51.901
DSGNDron-Altered textures_Mid freq distorted texture 1_KDRa_KNTCS.wav	Thin, static, distorted mid frequency texture. Several alterations. Texture, atmosphere	03:22.944
DSGNDron-Altered textures_Mid freq distorted texture 2_KDRa_KNTCS.wav	Thin, static, distorted mid frequency texture. Several alterations. Texture, atmosphere	03:04.976
DSGNDron-Altered textures_Mid freq distorted texture 3_KDRa_KNTCS.wav	Thin, static, distorted mid frequency texture. Several alterations. Texture, atmosphere	03:06.583
DSGNDron-Altered textures_Mid freq distorted texture 4_KDRa_KNTCS.wav	Looped, LP filter modulated, distorted mid frequency texture. Several alterations. Texture, atmosphere	02:55.110
DSGNDron-Altered textures_Overdriven bed 1_KDRa_KNTCS.wav	Static overdriven texture. Several alterations. Texture, atmosphere	01:56.555
DSGNDron-Altered textures_Slow moving LP bed_KDRa_KNTCS.wav	Slow moving, LP filtered, mid range bed. Several alterations. Texture, atmosphere	02:44.974
DSGNRmbI_Deep granular echo ambience_KDRa_KNTCS.wav	Deep, dark LP filtered granular drone in reverberant space. Pad, atmosphere, texture	01:12.415
DSGNRmbI_Deep sub ambience_KDRa_KNTCS.wav	Deep, dark sub bass, slight distorted overtones. Pad, atmosphere, texture	01:12.315
DSGNRmbI_Deep sub light distortion_KDRa_KNTCS.wav	Deep, dark sub bass, evolving mid freq distorted overtones. Pad, atmosphere, texture	01:13.243
WHSH_Deep voice whoosh 1_KDRa_KNTCS.wav	Deep voice granular whoosh. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:41.987
WHSH_Deep voice whoosh 2_KDRa_KNTCS.wav	Deep low voice granular whoosh. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:34.468
WHSH_Doppler echo whoosh 1_KDRa_KNTCS.wav	Granular whoosh with strong doppler and reverb tail. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:57.710
WHSH_Doppler echo whoosh 2_KDRa_KNTCS.wav	Granular whoosh with metal elements, strong doppler, reverb tail. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:31.007
WHSH_Doppler sci fi whoosh_KDRa_KNTCS.wav	Sci-fi feel whoosh with doppler effect. Medium reverb. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:33.424
WHSH_Doppler wobbler whoosh_KDRa_KNTCS.wav	Simple white noise whoosh with tremolo tail. Medium reverb. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:28.875
WHSH_Granular echo whoosh 1_KDRa_KNTCS.wav	Granular whoosh with reverb tail. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	01:09.915
WHSH_Granular echo whoosh 2_KDRa_KNTCS.wav	Granular whoosh with reverb tail. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:40.951
WHSH_Noise echo whoosh 1_KDRa_KNTCS.wav	White noise whoosh with strong reverb tail. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	01:43.661
WHSH_Noise echo whoosh 2_KDRa_KNTCS.wav	White noise whoosh with strong reverb tail. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:32.718

WHSH_Noise echo whoosh 3_KDRa_KNTCS.wav	Simple white noise whoosh with tremolo tail. Medium reverb. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	01:16.152
WHSH_Noisy whoosh_KDRa_KNTCS.wav	Simple white noise whoosh with strong bass. Medium reverb. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:25.066
WHSH_Random grains whoosh_KDRa_KNTCS.wav	Granular whoosh with variable grains pitch. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	01:44.065
WHSH_Resonating doppler whoosh_KDRa_KNTCS.wav	Resonating grainy noise whoosh with variable grains pitch. Variations with different time lengths. Whoosh, swish, transition, doppler, pass by	00:42.001
WHSH-Swish and hit_Noisy whoosh_KDRa_KNTCS.wav	Noisy whoosh. Heavy metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	01:20.105
WHSH-Swish and hit_Dark metal whoosh 1_KDRa_KNTCS.wav	Dark, dull metal whoosh. LP filtered impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:36.102
WHSH-Swish and hit_Dark metal whoosh 2_KDRa_KNTCS.wav	Dark, granular whoosh with doppler. Resonating metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:48.009
WHSH-Swish and hit_Dark metal whoosh 3_KDRa_KNTCS.wav	Dark whoosh with doppler. Rattling metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:36.638
WHSH-Swish and hit_Dark metal whoosh 4_KDRa_KNTCS.wav	Dark, granular whoosh with doppler. Rattling metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:34.446
WHSH-Swish and hit_Deep voice whoosh_KDRa_KNTCS.wav	Granular doppler whoosh with pitched down voice, metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	01:24.735
WHSH-Swish and hit_Door slam whoosh_KDRa_KNTCS.wav	Granular doppler whoosh, medium door impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	01:01.446
WHSH-Swish and hit_Doppler whoosh 1_KDRa_KNTCS.wav	Dark, doppler granular whoosh. Lo pitched voice. Medium metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	01:01.315
WHSH-Swish and hit_Doppler whoosh 2_KDRa_KNTCS.wav	Dark, doppler granular whoosh. Medium metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	00:35.407
WHSH-Swish and hit_Doppler whoosh 3_KDRa_KNTCS.wav	Dark, doppler granular whoosh. Medium metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	00:36.190
WHSH-Swish and hit_Doppler whoosh 4_KDRa_KNTCS.wav	Dark, doppler stutter whoosh. Heavy metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	00:33.278
WHSH-Swish and hit_Doppler whoosh 5_KDRa_KNTCS.wav	Dark, doppler stutter whoosh. Medium metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	00:46.970
WHSH-Swish and hit_Doppler whoosh 6_KDRa_KNTCS.wav	Dark, resonating doppler whoosh. Medium metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	00:29.192
WHSH-Swish and hit_Doppler whoosh 7_KDRa_KNTCS.wav	Dark, doppler stutter whoosh. Medium metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, pass by	00:50.365
WHSH-Swish and hit_Echo whoosh_KDRa_KNTCS.wav	Dark, noisy echo whoosh. LP filtered impact in transition. Long reverb tail. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:40.476
WHSH-Swish and hit_Granular roar whoosh_KDRa_KNTCS.wav	Granular roar doppler whoosh, medium door impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:54.471
WHSH-Swish and hit_Granular tremolo whoosh 1_KDRa_KNTCS.wav	Granular doppler whoosh with tremolo, soft door impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:24.600
WHSH-Swish and hit_Granular tremolo whoosh 2_KDRa_KNTCS.wav	Granular doppler whoosh with tremolo, hard metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:34.167
WHSH-Swish and hit_Granular tremolo whoosh 3_KDRa_KNTCS.wav	Tremolo whoosh with doppler. Resonating metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:28.227
WHSH-Swish and hit_Heavy metal impact whoosh 1_KDRa_KNTCS.wav	Dark, granular whoosh with doppler. Heavy rattling metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:33.415
WHSH-Swish and hit_Heavy metal impact whoosh 2_KDRa_KNTCS.wav	Dark, granular LP-sweep whoosh with doppler. Heavy metal impact in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:50.338
WHSH-Swish and hit_Looped metal whoosh_KDRa_KNTCS.wav	Granular whoosh with metal elements, soft hit in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:57.401
WHSH-Swish and hit_Stuttered wood whoosh_KDRa_KNTCS.wav	Granular stutter whoosh, medium bass hit in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:50.201
WHSH-Swish and hit_Wood debris whoosh 1_KDRa_KNTCS.wav	Granular whoosh with wood debris hit in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	00:56.262
WHSH-Swish and hit_Wood debris whoosh 2_KDRa_KNTCS.wav	Granular whoosh with wood debris hit in transition. Variations with different time lengths. Whoosh, swish, transition, hit, doppler, pass by	01:03.946